

LODGE PACKING LIST

GENERAL INFORMATION

- → Ideally all clothing should be synthetic and non-cotton (better to have fleece, wool, or synthetic material, as cotton takes a long time to dry), even cotton blend is better than straight cotton.
- → These items do not have to be brand new. We encourage that you borrow items or purchase from a thrift store.
- → Bring enough clothing for 6 days at camp for various weather conditions (5 days for Discovery, 4 days for Explore)
- → Horseback Riding boots and helmet are optional (we have plenty of rubber boots and approved riding helmets on site to use for riding).
- → We encourage campers to bring what they need to feel comfortable to sleep (teddies, books, etc.).
- → Please label all clothing & gear brought to camp to ensure their return!
- → Please leave all electronic devices and valuables at home. ☺

<u>SPECIFIC INFORMATION</u>: What Everyone Should Bring to Lodge Camps (Discovery, Explore Overnight, Girls Horsemanship, Horsemanship Skills, Jr. Boys, Jr. Girls & Quest)

General Items:

- Bible and Journal (Optional. Available for purchase at camp.)
- Clothing you are willing to get dirty/torn, including shorts (please ensure they are midthigh in length), jeans, t-shirts, long-sleeved shirts, socks, underwear, etc., including warm under layers.
- Durable and Waterproof rain gear (pants and jacket/no ponchos please) - essential as days are spent outside rain or shine. Rainy days can be cold, so keeping dry makes rain part of the adventure rather than an endurance challenge.
- □ Flashlight or headlamp (with new batteries)
- Jeans for riding (2 pair minimum). Riders, beware of jeans with a thick seam inside the knees as they can rub your skin raw over a long ride!
- □ Indoor slippers or shoes
- □ Laundry bag (plastic garbage bag is OK, but make sure it's labeled)
- □ **Mosquito repellent** (with deet)
- □ **Pillow** (with pillowcase)
- Outside (athletic) shoes plus a second old pair of shoes for wading (or a pair of water shoes with a heavy enough sole to provide

protection from rocks – they dry quicker than shoes!) **and/or broken-in hiking boots** (to prevent blisters) for the outside (hiking boots optional)

- Personal toiletries (soap, shampoo, 2 towels, toothbrush and toothpaste, deodorant, etc.)
- □ **Rubber boots** for rainy, muddy days (and/or riding if you choose)
- □ Sun hat, cowboy hat, or baseball cap (baseball caps are available for purchase at camp)
- □ Sunscreen
- □ Sunglasses
- □ Swimwear, including beach towel (Swimwear needs to be large enough and resilient enough to cover everything during water games. A non-white t-shirt can also be worn overtop if necessary, and this may be asked of your camper by Pool Staff.)
- □ **Toque** (hats keep body heat in) and **mitts or gloves**
- □ Warm jacket (for windy days and/or chilly evenings)
- Warm sleeping bag (down or synthetic fill to -10°C) with stuff sac (the bag the sleeping bag comes in)
- □ Water bottle (minimum 1 L size) (available for purchase at camp)

See Page 2 for Overnight Camping List for All Campers (exception: Discovery & Explore Campers).



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OVERNIGHT ITEMS REQUIRED for OUTDOOR CAMPING EXPERIENCE (except for Discovery or Explore campers)

Appropriate equipment on an Overnight is a safety must.

- □ Warm Clothes for an outdoor overnight on the land (toque, warm socks, warm pjs)
- □ Sleeping pad (thermarest or blue pad dense foam that will not absorb water)
- Ground sheet (large heavy plastic sheet) which is big enough to go underneath a sleeping bag
- Day pack (big enough to carry a water bottle, lunch, and jacket for overnight)

Note: Discovery & Explore campers will *NOT* be doing an overnight on the land. Above items not required.